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INTRODUCTION





- Sandboxed Applications Concepts.
- Sandboxed Application Project.
- Inter Application Communication: focus on Shared interface.



Sandboxed Applications Concepts

MONO-SANDBOX DEVELOPMENT WORKFLOW





MULTI-SANDBOX DEVELOPMENT WORKFLOW





APPLICATION LIFECYCLE STATES (1/2)



• INSTALLED:

- Application has been successfully linked to the Kernel and is not running. There are no references from the Kernel to objects owned by this application.
- STARTED:
 - Application has been started and is running.
- STOPPED:
 - Application has been stopped and all its threads are terminated. There are remaining references from the Kernel to objects owned by this Application.
- UNINSTALLED:
 - Application has been unlinked from the Kernel.

APPLICATION LIFECYCLE STATES (2/2)



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ENTRY POINT

- A Sandboxed Application project needs to implement the **ej.kf.FeatureEntryPoint** • interface.
- **start()** is called after the application has been started:
 - Starts a thread or simply registers a shared interface.
- **stop()** is called just before the application is stopped:
 - Opportunity to save the state of the application (Properties)







Sandboxed Application Project

> Create and run a Sandboxed Application on a Kernel

PREREQUISITES

- Multi-Sandbox firmware.
- In this training, the STM32F7508-DK 1.2.0 Green firmware is used.
 - The list of firmware flavors can be found in the <u>Kernel Developer Guide</u>.
 - Download <u>GREEN-STM32F7508-DK-1.2.0.out</u>
 - Download <u>GREEN-STM32F7508-DK-1.2.0.vde</u>
- Import GREEN-STM32F7508-DK-1.2.0.vde in MICROEJ SDK:
 - Go to File -> Import -> MicroEJ -> Virtual Device.
 - Select the file.
 - Accept the license.
 - Click **Finish**.
- To get the lost of the imported Virtual Devices:
 - Go to Window -> Preferences -> MicroEJ -> Virtual Devices.



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CREATE THE APPLICATION PROJECT

- Go to File -> New -> Sandboxed Application Project.
- Fill the input fields.
- Click **Finish**.

💡 New Sandbox	ed Application Project			×
Create a Sandbo Enter a project n	oxed Application Project ame and configure your Sandboxed Application.		1	A
Project:				
Project name :	MySandboxedApp			
Application:				
ID :	MySandboxedApp			
Printable name :	MySandboxedApp			
Description :	MySandboxedApp		 	
Publication :				
Organization :	com.microej.example			
Module :	MySandboxedApp			
Revision :	0.1.0			
?	<u> </u>	n	Cance	I

PROJECT STRUCTURE

- src/main/java:
 - Sources folder.
- src/main/resources:
 - Folder for future resources (images, fonts, etc.).
 - feature.cert:
 - X509 certificate for identification (6 first fields RFC 2253)
 - feature.kf:
 - Defines the Kernel name and the version.
 - Defines the Application Entry Point.
 - List of all types that can be included in the Feature. Default value = "* ".



📄 feature.kf 🔀

1 name=MyFeature
2 entryPoint=com.mycompany.MyFeature
3 types=*
4 version=0.1.0
5
feature.kf file

- module.ivy:
 - Module description file, dependencies description for the current project.

RUN MY-APPLICATION IN SIM

- Right-Click on the **MyFeature.java** class
- Run As -> Run Configurations
- Double click on MicroEJ Application.
- Go to **Execution** tab:
 - Select the **VDE-Green** Virtual Device.
 - Select Execute on Simulator.
- Click Run.

RUN THE FIRMWARE ON DEVICE



- Connect your STM32F7058-DK board to your computer
- Install and open STM32CubeProgrammer
- Go to the 🍈



STM32F7508-DISCO	N25Q128A_STM32F7508	0x90000000	16M	0x10	NOR_FL

• Go to the

section, select the GREEN-STM32F7508-DK-1.2.0.out file.

- Click on the green button 'Connect' to connect **STM32CubeProgrammer** to your board.
- Once connected, click on **Start Programming** to program the board.

GET THE FIRMWARE TRACES

- Open the Termite serial terminal.
- Click the **Settings** button.
- Select the STM32F7508-DK board COM port.
- Reset the STM32F7508-DK board pressing the **black** button.
- The Kernel starts and logs are printed in the console.
- If the board is connected to the network, its local IP address is printed in the console.

(P) Termite 3.4 (by CompuPhase) \times COM7 115200 bps, 8N1, no handshake Settings Clear About Close IStart MCU revision identifier: 0x1001 MCU device identifier: 0x449 watchdog started MicroEJ START ntpservice INFO: Start the ntp client ntpservice INFO: Use the connectivity manager commandserverentrypoint INFO: Start the admin server remotecommandserver INFO: Server listening on port 4000 [INFO] DHCP started [INFO] DHCP address assigned: 192.168.1.49 ntpservice INFO: Scheduled update time task ntpservice INFO: Update time Fri Jun 03 09:58:08 GMT 2022 ntpservice INFO: Stopped retry task €-

RUN MY-APPLICATION ON DEVICE

- Right-Click on the **MyFeature.java** class
- Run As -> Run Configurations
- Double click on MicroEJ Application.
- Go to **Execution** tab:
 - Select the **VDE-Green** Virtual Device.
 - Select **Execute on Device.**
 - Select the **Local Deployment (Socket)** option.
- Go to the **Configuration** tab:
 - In the **Local Deployment (Socket)** section, set the IP address of the board.
- Click **Run.**
- The Feature is installed and started on the device.

🚯 Termite 3.4 (by CompuPhase)	-		\times
COM7 115200 bps, 8N1, no handshake Settings Clear	Ab	out	Close
watchdog started			^
MicroEJ START			
ntpservice INFO: Start the ntp client			
ntpservice INFO: Use the connectivity manager			
commandserverentrypoint INFU: Start the admin server			
INFOLDHCP started			
[INFO] DHCP address assigned: 192 168 1 49			
Intoservice INFO: Scheduled update time task			
ntpservice INFO: Update time Fri Jun 03 09:58:08 GMT 2022			
ntpservice INFO: Stopped retry task			
installcommand INFO: Receive an application MyFeature			
installcommand INFO: Install the application MyFeature			
installcommand INFO: Install the application Done MyFeature			
Istartcommand INFU: Search application MyFeature			
Istarcommand INFO: Start application MyFeature			
Feature MyFeature started!			
			~
			[+]



Shared Interfaces

OVERVIEW



- The Shared Interface mechanism provided by MicroEJ Core Engine is an object communication bus based on plain Java interfaces where method calls are allowed to cross MicroEJ Sandboxed Applications boundaries.
- The Shared Interface mechanism is the cornerstone for designing reliable Service Oriented Architectures on top of MicroEJ. Communication is based on the sharing of interfaces defining APIs (Contract Oriented Programming).
- The basic schema:
 - A provider application publishes an implementation for a shared interface into a system registry.
 - A user application retrieves the implementation from the system registry and directly calls the methods defined by the shared interface.



TRANSFERABLE TYPES (1/3)





- Some restrictions apply to Shared Interfaces compared to standard java interfaces:
 - Types for parameters and return values must be **transferable types**.
 - Thrown exceptions must be classes owned by the MicroEJ Firmware.

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TRANSFERABLE TYPES (2/3)



• The table bellow describes the rules applied depending on the element to be transferred:

Туре	Type Owner	Instance Owner	Rule
Primitive Type	N/A	N/A	Passing by value. (boolean, byte, short, char, int, long, double, float)
Any Class, Array or Interface	Kernel	Kernel	Passing by reference
Any Class, Array or Interface	Kernel	Application	MicroEJ Kernel specific or forbidden
Array of base types	Any	Application	Clone by copy
Arrays of references	Any	Application	Clone and transfer rules applied again on each element
Shared Interface	Application	Application	Passing by indirect reference (Proxy creation)
Any Class, Array or Interface	Application	Application	Forbidden

TRANSFERABLE TYPES (3/3)



- Objects created by a Sandboxed Application which type is owned by the Kernel can be transferred to another Sandboxed Application provided this has been authorized by the Kernel.
- The list of Kernel types that can be transferred is Kernel specific, so you have to consult your Kernel specification.
- When an argument transfer is forbidden, the call is abruptly stopped and a **java.lang.IllegalAccessError** is thrown by the Core Engine.
- For the forbidden types to be transferable, a dedicated <u>Kernel Type Converter</u> must have been registered in the Kernel.

PROXY CLASS (1/2)



- This offers a reliable way for users and providers to handle the relationship in case of a broken link.
- Once a Java interface has been declared as Shared Interface, a dedicated implementation is required (called the Proxy class implementation).



- Its main goal is to perform the remote invocation and provide a reliable implementation regarding the interface contract even if the remote application fails to fulfill its contract (unexpected exceptions, application killed...).
- The MicroEJ Core Engine will allocate instances of this class when an implementation owned by another application is being transferred to this application.

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PROXY CLASS (2/2)

• A proxy class is implemented and executed on the client side, each method of the implemented interface must be defined according to the following pattern:

```
package mypackage;
```

public class MyInterfaceProxy extends Proxy<MyInterface> implements MyInterface {

```
@Override
public void foo(){
    try {
        invoke(); // perform remote invocation
    } catch (Throwable e) {
        e.printStackTrace();
    }
}
```

- Each implemented method of the proxy class is responsible for performing the remote call and catching all errors from the server side and to provide an appropriate answer to the client application call according to the interface method specification (contract).
- Remote invocation methods are defined in the super class ej.kf.Proxy and are named invokeXXX()
 where XXX is the kind of return type.



Hand's On

HAND'S ON OVERVIEW



- A my-provider application provides a MyOutput service with two methods (println / nbExec).
- my-application will be updated to call this methods using the shared interface mechanism.



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Update my-application

Update the application to call the **MyOutput** service provided by the provider application.

INTERFACE DEFINITION (1/2)

- The definition of a Shared Interface starts by defining a standard Java interface.
- In the **my-application** project:
 - Create a new package **com.microej.example.sharedinterface.shared**
 - Create a **MyOutput** Interface :

```
package com.microej.example.sharedinterface.shared;
import java.io.IOException;
public interface MyOutput {
/**
 * Print function.
  @param str
              The string to print.
 * @throws IOException
 *
               Throws an IOException when the service is not available.
 */
void println(String str) throws IOException;
/**
 * Returns the number of time the println has been executed.
 *
 * @return the number of time the println has been executed.
 */
int nbExec();
```

INTERFACE DEFINITION (2/2)



- To declare an interface as a Shared Interface, it must be registered in a Shared Interfaces identification file.
- A Shared Interface identification file is an XML file with the **.si** suffix with the following format:

```
<sharedInterfaces>
<sharedInterface name="mypackage.MyInterface"/>
</sharedInterfaces>
```

- Shared Interface identification files must be placed at the root of a path of the application classpath.
- For a MicroEJ Sandboxed Application project, it is typically placed in **src/main/resources** folder.
- Hand's on:
 - Add a **sharedInterfaces.si** file in the **src/main/resources** folder of the Application project:
 - <sharedInterfaces>

<sharedInterface name="com.microej.example.sharedinterface.shared.MyOutput" />
</sharedInterfaces>

PROXY IMPLEMENTATION

- In the **my-application** project:
 - Create a sub-class of **Proxy** that implements **MyOutput**:
 - Note: the Proxy class name must follow the following pattern: {InterfaceName}Proxy and should be put in the same package that the interface.

```
public class MyOutputProxy extends Proxy<MyOutput> implements MyOutput {
  Override
  public void println(String str) throws IOException {
                                                               The interface
    try {
      invoke();
    } catch (Throwable e) {
      throw new IOException();
  Override
                                   Returned Type
  public int hbExec()
    try
       return invokeInt()
    } catch (Throwable e) {
       return -1;
```



USE THE SERVICE



- In the **my-application** project:
 - In the **module.ivy**, add the following dependency:

```
<dependency org="ej.library.runtime" name="service" rev="1.1.1" />
```

• Update the application **start()** method code to use a Timer task that periodically uses the service:

```
ej.bon.Timer myTimer = new ej.bon.Timer();
myTimer.schedule(new ej.bon.TimerTask() {
```

```
@Override
public void run() {
    MyOutput output = ServiceFactory.getService(MyOutput.class);
    if (output != null) {
        try {
            output.println("Hello World ! n° " + output.nbExec());
        } catch (IOException e) {
            System.out.println("MyOutput Service unavailable !");
        }
    }
}, 0, 1000);
```

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my-provider

Implement **MyOutput** in an other application

IMPORT THE MY-PROVIDER APPLICATION



- Import the **my-provider** application template:
 - Open menu File > Import... > General > Existing Projects into Workspace.
 - Select the archive file [training-package]/my-provider.zip
 - Click on Finish.
- The **my-provider** application template is equivalent to the **my-application** template. The following elements have been modified:
 - Entry Point class has been renamed.
 - Print message has been updated to distinguish the 2 applications.
 - **kernel.kf** has been updated to change the Feature name and Entry Point.

IMPLEMENT THE SERVICE

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- In **my-provider**:
 - Copy the following elements from **my-application** to **my-provider**:
 - MyOutput, MyOutputProxy, sharedInterface.si.
 - Create a new class MyStandardOutput that implements MyOutput: package com.microej.example.sharedinterface.shared;

import java.io.IOException;

```
public class MyStandardOutput implements MyOutput {
```

```
private int nbExec = 0;
```

```
@Override
public void println(String str) throws IOException {
    this.nbExec++;
    System.out.println("MyOutput Print : " + str);
}
```

```
@Override
public int nbExec() {
    return this.nbExec;
}
```

}

REGISTER THE SERVICE



- In **my-provider**:
 - Add the following dependency to **module.ivy**:

```
<dependency org="ej.library.wadapps" name="wadapps" rev="2.1.1" />
```

Update the MyFeatureProvider class.

```
public class MyFeatureProvider implements FeatureEntryPoint {
```

```
private final MyStandardOutput standardOutput = new MyStandardOutput();
```

```
@Override
public void start() {
    System.out.println("Feature MyFeatureProvider started!"); //$NON-NLS-1$
    SharedServiceFactory.getSharedServiceRegistry().register(MyOutput.class, this.standardOutput);
}
@Override
public void stop() {
    System.out.println("Feature MyFeatureProvider stopped!"); //$NON-NLS-1$
    SharedServiceFactory.getSharedServiceRegistry().unregister(MyOutput.class, this.standardOutput);
}
```

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RUN THE EXAMPLE IN SIM

- The **my-provider** application should be built in order to be used by **my-application**:
 - Right-Click on **my-provider.**
 - Click Build Module.
 - A **target~**/ folder appears in the project folder.
- Open the **my-application SIM** launcher.
- Go to the **Configuration** tab:
 - In the Simulator -> Applications section, set the path to generated artifacts of my-provider: \${project_loc:my-provider}/target~/artifacts.
- Click **Run**.
- The Features are started. **my-application** uses the service provided by **my-provider**.

======== [Converting fonts] ========== ======= [Converting images] ============= ======== [Launching on Simulator] =========== ========= [Launch Shielded Plug server on port 10082] ShieldedPlug client "/127.0.0.1:1447" disconnected. Feature MyFeatureProvider started! Feature MyFeature started! ntpservice INFO: Start the ntp client ntpservice INFO: Use the connectivity manager MyOutput Print : Hello World ! N° 0 commandserverentrypoint INFO: Start the admin server remotecommandserver INFO: Server listening on port 4000 MyOutput Print : Hello World ! N° 1 ntpservice INFO: Scheduled update time task ntpservice INFO: Update time Fri Jun 03 13:33:52 GMT 2024 ntpservice INFO: Stopped retry task MyOutput Print : Hello World ! N° 2 MyOutput Print : Hello World ! N° 3

RUN THE EXAMPLE ON DEVICE



- Deploy **my-application** and **my-provider** on the device.
- Open the Termite serial terminal.
- Click the **Settings** button.
- Select the STM32F7508-DK board COM port.
- Reset the STM32F7508-DK board pressing the **black** button.
- The Features are installed and started. **myapplication** uses the service provided by **myprovider.**

CONT 115000 has ONLY as head-bala	Aler		Class
COM7 115200 bps, 8N1, no handshake Settings Clear	ADOL	It	Close
istallcommand INFO: Receive an application MyFeature			1
istallcommand INFO: Install the application MyFeature			
istallcommand INFO: Install the application Done MyFeature			
tartcommand INFO: Search application MyFeature			
tartcommand INFO: Start application MyFeature			
tartcommand INFO: Start application MyFeature done			
eature MyFeature started!			
istallcommand INFO: Receive an application MyFeatureProvider			
istallcommand INFO: Install the application MyFeatureProvider			
istallcommand INFO: Install the application Done MyFeatureProvider			
tartcommand INFO: Search application MyFeatureProvider			
tartcommand INFO: Start application MyFeatureProvider			
tartcommand INFO: Start application MyFeatureProvider done			
eature MyFeatureProvider started!			
tyOutput Print : Hello World ! n° 0			
tyOutput Print : Hello World ! n* 1			
tyOutput Print : Hello World ! n* 2			
tyOutput Print : Hello World ! n* 3			
tyOutput Print : Hello World ! n* 4			
tyOutput Print : Hello World ! n° 5			
tyOutput Print : Hello World ! n* 6			
tyOutput Print : Hello World ! n* 7			
tyOutput Print : Hello World ! n* 8			
tyOutput Print : Hello World ! n* 9			
tyOutput Print : Hello World ! n* 10			
WOutput Print : Hello World Lp* 11			



Tools

ADMIN CONSOLE

- Go to Run -> Run Configuration.
- Double-click MicroEJ Tool.
- Go to **Execution** tab:
 - Select the **VDE-Green** Virtual Device.
 - Select the tool: Wadapps Admin Console over Socket.
- Click **Run**.

• Click the red square to stop the Admin Console.

ADMIN CONSOLE COMMANDS



- Main commands:
 - help
 - man
 - list
 - start
 - stop
 - install
 - uninstall
 - exit



for your attention !



